

English

Yr 2 Reading focus

Discuss & express views about fiction, non-fiction & poetry Become familiar with & retell stories

Yr 3 Reading Focus

Check own understanding of reading

Draw inferences and make predictions from a longer text

Yr 2 Writing Focus

Develop positive attitude & stamina for writing Begin to plan ideas for writing Record ideas sentence-by-sentence

Yr 3 Writing Focus

Spell Yr 3 common exception and high Frequency words from Yr 3 list

Plan to write based on familiar forms

Rehearse sentences orally for writing

Use varied rich vocabulary

Use handwriting joins appropriately

Use speech punctuation

Yr 2 Grammar focus

Begin to expand noun phrases

Use some features of standard English

Use correct terminology- nouns, verbs, adjectives , adverbs

Yr 3 Grammar Focus

Use time connectives

Consolidate speech punctuation

Know language of clauses

Use correct terminology from Yr 3 list

Art & Design

Yr 2 Learn about range of artists, craftsmen and designers (Mary Rose Young/ Reckless)

Sculpture- (starting point- Local sculpture trail Beechenhurst and Mining sculptures eg New Fancy/ Darkhill)

Yr 3 Improve mastery of techniques such as drawing, painting and sculpture with varied materials

Learn about great artists, architects & designers (eg William Morris/ Mary Rose Young/ Reckless Designs)

Computing

Yr 2 Organise, store, retrieve & manipulate data

Yr 3 Collect and present data appropriately

Design & Technology

A miner's Nellie/ A miner's Lunch

Design purposeful, functional & appealing products

Generate, model & communicate ideas

Yr 3 Use research and criteria to develop products which are fit for purpose

Use annotated sketches and Prototypes (Plasticine) to explain ideas

Geography

Yr 2 Use aerial images and other models to create simple plans and maps, using symbols

Use simple fieldwork and observational skills to study the immediate environment (eg Tump/ Mines/ pond/ quarry/ railway/ iron works)

Yr 3 Use fieldwork to observe, measure & record

Mathematics

Yr 2 Key Focus

Geometry & Measures Know and use standard measures Read scales to nearest whole unit Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds Tell time to the nearest 5 minutes Identify & sort 2-d & 3-d shapes Identify 2-d shapes on 3-d surfaces Order and arrange mathematical objects Use terminology of position & movement

Collect and present data using tables and block graphs

Yr 3 Key Focus

Add/subtract using money in context

Use Roman numerals up to XII; tell time

Calculate using simple time problems

Draw 2-d / Make 3-d shapes

Identify and use right angles

Identify horizontal, vertical, perpendicular and parallel lines

Use written column addition & subtraction to add and subtract 2 digit and 3 digit numbers- use bus stop and exchange methods

Check answers using inverse operation

Use written column multiplication and grid method to multiply TU x U

Science

Yr 2 Growing plants (water, light, warmth)

Plant habitats – different needs of different plants (link to Miner's cottage garden)

Yr 3 Classification of rock types (Mining Link)

Simple understanding of fossilisation

Plants, incl. parts, lifecycle and requirements for life (link to Miner's cottage garden)

History

Yr 2 Changes in living memory (linked to aspects of national life)

Changes in Forest life-eg housing, jobs, schooling, pass times food, daily life, Mining past/ present

Significant local people- Mushet / Miners to Battle of Agincourt/ Dennis Potter

Events of local importance- Bread and Cheese Dole Ceremony- St Briavels , 12th Century Whit Sunday

A local history study, e.g

A depth study linked to a studied period

A post-1066 study of a relevant period in local history

Mining in Forest of Dean- 1800s-2016

Describe changes that have happened in the locality of the school throughout history (early mining/ Quarrying including changes in location, type and technology)

Modern Languages

Yr 3 Speak in sentences using familiar vocabulary

Develop appropriate pronunciation

Show understanding of words & phrases

Music

Yr 2 Sing songs

Make and combine sounds musically : Mining songs/ Call and response songs

Yr 3 Improvise & compose music

Physical Education

Yr 2 and 3 Swimming proficiency at 25m

Yr 2 Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination

Yr 3 Use running, jumping, catching and throwing in isolation and in combination

Play competitive games, modified as appropriate

RE:

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