**Curriculum Overview**

 **Beech Class HJW Autumn/Spring 1 Term 2018-2019 Fire, fire!**

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| colouredNCbackground.png  **Reading**•Use knowledge to read ‘exception’ words•Read range of fiction & non-fiction•Use dictionaries to check meaning•Prepare poems & plays to perform•Check own understanding of reading•Draw inferences & make predictions•Retrieve & record information from non-fiction books•Discuss reading with others  | **Y3 English****Writing**•Use prefixes & suffixes in spelling•Use dictionary to confirm spellings•Write simple dictated sentences•Use handwriting joins appropriately•Plan to write based on familiar forms•Rehearse sentences orally for writing•Use varied rich vocabulary•Create simple settings & plot•Assess effectiveness of own and others’ writing | **Grammar**•Use range of conjunctions•Use perfect tense•Use range of nouns & pronouns•Use time connectives•Introduce speech punctuation•Know language of clauses**Speaking & Listening**•Give structured descriptions•Participate activity in conversation•Consider & evaluate different viewpoints | **Y2/3 Art & Design*** Use a range of materials – printing/textiles~~•Use drawing, painting and sculpture•Develop techniques of colour, pattern, texture, line, shape, form and space~~•Learn about range of ~~artists,~~ craftsmen and designers

•Use sketchbooks to collect, record and evaluate ideas•~~Improve mastery of techniques such as drawing, painting and sculpture with varied materials~~•Learn about great artists, architects & designers | **Y2/3 Computing**•~~Understand use of algorithms•Write & test simple programs•Use logical reasoning to make predictions•Organise, store, retrieve & manipulate data~~•Communicate online safely and respectfully•Recognise uses of IT outside of school•~~Design & write programs to achieve specific goals, including solving problems•Use logical reasoning•Understand computer networks~~•Use internet safely and appropriately•~~Collect and present data appropriately~~ |
|  **Y2/3 Design & Technology**  •Understand where food comes from•Understand seasonality; prepare & cook mainly savoury dishes* design purposeful, functional, appealing products for themselves and other users based on design criteria

generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]evaluate their ideas and products against design criteria* Use correct stitch to join materials/add decorative finish.
 |  **Y2/3 Geography** •Use aerial images and other models to create simple plans and maps, using symbols•Use 8 points of compass, symbols & keys |
| **Number/Calculation**•Learn 3, 4 & 8x tables•Secure place value to 100•Mentally add & subtract units, tens or hundreds to numbers of up to 3 digits•Written column addition & subtraction•Solve number problems, including multiplication & simple division and missing number problems•Use commutativity to help calculations |  **Y3 Mathematics****Geometry & Measures**•Measure & calculate with metric measures•Measure simple perimeter•Add/subtract using money in context•~~Use Roman numerals up to XII; tell time•Calculate using simple time problems~~•Draw 2-d / Make 3-d shapes•Identify ~~and use~~ right angles•Identify horizontal, vertical, perpendicular and parallel lines | **Fractions & decimals**•Use & count in tenths•Recognise, find & write fractions•Recognise some equivalent fractions•Add/subtract fractions up to <1•Order fractions with common denominator**Statistics**•Interpret bar charts & pictograms |
| **Y2/3 Modern Languages*** Not required at KS1

•Listen & engage•Ask & answer questions•Speak in sentences using familiar vocabulary•Develop appropriate pronunciation•Show understanding of words & phrases•~~Appreciate stories, songs, poems & rhymes~~•Broaden vocabulary**Y2/3 PE**. Master basic movement, e.g. running, jumping, throwing catching, balance, agility and co-ordination . Participate in team games Perform dances using simple movement•Use running, jumping, catching and throwing in isolation and in combination•Play competitive games, modified as appropriate•Develop flexibility & control in gym, dance & athletics•Compare performances to achieve personal bests•*Swimming proficiency at 25m (KS1 or KS2)* |  **Y2/3 Music**•Sing songs•Play tuned & untuned instruments musically •Use voice & instruments with  increasing accuracy, control and  expression•Begin to develop understanding of history**Y2/3 RS Y2/3 PSHCE**  What did Jesus teach?Christmas - Jesus as gift fromGodJesus’ Miracles |
| **Y2/3 Science** **Biology**•Differentiate living, dead and non-living•Growing plants (water, light, warmth)•Basic needs of animals & offspring•Simple food chains & habitats•Plants, incl. parts, lifecycle and requirements for life•Animals: skeletons & nutrition | **Y2/3 History**•Lives of significant historical figures, including comparison of those from different periods.•Events of local  *(and national*) importance e.g. Bonfire Night**Broader History Study**•~~A local history study,~~ e.g. – In depth study of London ~~and Forest of Dean during 1650-1700.~~British history - establishing clear narratives within and across 1600. Note connections, contrasts and trends over time and develop the appropriate use of historical terms. |